THEATRE (THEA)

THEA 120 – Introduction to the Theatre  3 credit hours
Study of theatre as a continuing cultural tradition. Designed to explore the role of theatre in society, and acquaint theatre majors and non-majors alike with the basic areas of theatre practice and study. Topics covered may include theater history, dramatic literature, acting, playwriting, theatre technology, and/or design. Methods of instruction include discussions, projects, and hands-on experience with mainstage productions.

THEA 121 – Completing the Look: The Art of Costuming  3 credit hours
Introduction to several techniques and skills used to complete the look of a costume through the art of making masks, period underpinnings (corsets, bustles, etc.), fabric modification, millinery (hats), and armor with a focus on developing a working knowledge of the materials, methods, tools, and supplies used by costume technicians.
Additional Course Fee Required

THEA 135 – Introduction to Stage Technology  3 credit hours
Foundation to the skills and craft of technical theatre including scenery, lights, and sound. A focus on developing a working knowledge of the equipment, techniques, tools, materials, and methods basic to theatre technicians. Methods of learning include discussions, construction projects, and shop work on mainstage productions.
Additional Course Fee Required

THEA 188 – GS Portal  3 credit hours
Students analyze critical issues confronting individuals and society in a global context as they pertain to the discipline in which the Portal course is taught. The Portal is intended to help students succeed in their university education by being mentored in process of thinking critically about important ideas and articulating their own conclusions. Students may take the Portal in any discipline, irrespective of their major or minor. Satisfies the General Studies Portal course requirement. Students may take their Portal course in any discipline. Students who transfer 24 or more hours of General Studies credit to UNK are exempt from taking a portal course.
Total Credits Allowed: 6.00
Prerequisite: First year freshman standing or sophomore standing only.

THEA 210 – Playscript Analysis  3 credit hours
Introduction to the techniques necessary to read, analyze, and understand playscripts for direction, performance, design, or research. Includes the exploration of dramatic structure, plot, character, imagery, and other elements which distinguish plays from other forms of literature.

THEA 220 – Oral Interpretation of Literature  3 credit hours
Development of expression, interpretation, and delivery skills involved in oral presentations through performance of literature, prose, poetry, and drama. Studies may include such topics as literary selection, articulation, projection, and physicalization.

THEA 222 – Acting I  3 credit hours
Exploration of the foundations of acting through creative play, open critiques, and in-class exercises. Study may include an introduction to basic Stanislavski acting terminology and techniques, beginning rehearsal techniques, and performance analysis. Performance skills will be practiced and enhanced through the preparation of monologues and a short scene.

THEA 226 – Acting II  3 credit hours
Continued refinement of acting techniques through the study and final performance of selected scenes, with a focus on character development and script analysis. Coursework will also include the development of emotional realism through work with modern playwrights such as Ibsen, Chekov, Strindberg, and Shaw.
Prerequisite: THEA 225

THEA 235 – Creative Dramatics  3 credit hours
A fun, practical approach to theatre games, improvisation, and movement providing ample opportunities to participate in and learn to teach beginning theatre courses at elementary and high school levels. Possibilities for work in the community.

THEA 237 – Children’s Theatre  3 credit hours
Study of the objectives of theatre for young audiences through practical experience in selection, direction, and production of plays by and/or for children.

THEA 240 – Stage Makeup  3 credit hours
Introduction to stage makeup design and application techniques. Design and application projects are used to familiarize the student with the essential uses of stage makeup for the actor, technician, and educator.
Additional Course Fee Required

THEA 241 – Introduction to Costume Technology  3 credit hours
Study and training with basic costume construction, including: patterning, cutting, fitting, altering, and caring for costumes. Specific skills are applied through construction projects and work on mainstage productions.
Additional Course Fee Required

THEA 295 – Theatre Practicum  1 credit hour
Practical experiences in theatrical production including, but not limited to: acting, stagecraft, scene painting, electrics, props, technical crews, publicity, and administration.
Department Consent Required
Total Credits Allowed: 9.00

THEA 296 – Elements of Theatrical Design  3 credit hours
Overview of theatrical design intended to acquaint students with basic design elements and rendering techniques in relation to scenery, lighting, and costumes for the stage. Script analysis, production design requirements, the collaborative design process, and the universal language (principles) of design will be explored in depth.
Additional Course Fee Required

THEA 306 – Movement for the Stage  3 credit hours
Basic understanding of how the body, as the actor's physical instrument, functions in a performance space. Techniques studied will prepare actors to react with creative and impulsive movements, while developing control and stamina through exercise, relaxation, improvisation, and imagination. In-class and environmental movement pieces will be performed throughout the semester.
Prerequisite: THEA 225

THEA 307 – Voice and Diction for the Stage  3 credit hours
Students will develop the skills necessary to be easily heard and understood in any given performance situation by learning the International Phonetic Alphabet and being able to apply it to complete their training in Standard American English or Career Speech. In addition, they will learn new skills to create healthy, fully resonant voices and vocal flexibility through vocal exercises. Vocal variety and dialect work will also be covered.
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<th>Course Code</th>
<th>Course Title</th>
<th>Credit Hours</th>
<th>Description</th>
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<tr>
<td>THEA 222</td>
<td>Theatre and Stage Management</td>
<td>3 credit hours</td>
<td>Study of the principles and practices in administration and stage management for theatre producing organizations. Areas covered may include: publicity, season selection, personnel, and audience services; with particular emphasis on stage management including scheduling, rehearsals, production, and performances. Prerequisite: THEA 135 Additional Course Fee Required</td>
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<tr>
<td>THEA 325</td>
<td>Advanced Acting</td>
<td>3 credit hours</td>
<td>Exploration of advanced acting principles and techniques through monologues, ensembles, and scene work. Builds on the foundations developed in Fundamentals of Acting and guides students in the practice of more complex scene analysis and characterization. Prerequisite: THEA 225</td>
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<td>THEA 350</td>
<td>Survey of Dramatic Literature I</td>
<td>3 credit hours</td>
<td>Examination of play scripts as a genre in world literature. The course will follow the progression of dramatic literature from ancient times to the beginning of the 18th Century. Readings will focus on the genres of comedy and tragedy in the following periods: Ancient Greece, Ancient Rome, Medieval, Tudor and Stuart England. Prerequisite: THEA 210</td>
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<tr>
<td>THEA 351</td>
<td>Survey of Dramatic Literature II</td>
<td>3 credit hours</td>
<td>Examination of dramatic literature with primary focus on the modern and postmodern eras of world literature. Specific emphasis will be placed on the philosophical approaches of Realism/Naturalism and Existentialism. Prerequisite: THEA 210</td>
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<td>THEA 388</td>
<td>GS Capstone</td>
<td>3 credit hours</td>
<td>An interdisciplinary experience where students apply the knowledge, cognitive abilities, and communication skills they have gained from General Studies in designing and completing an original project or paper. Students employ methods and interpretive means of two or more disciplines to integrate knowledge and synthesize their results. Satisfies the General Studies capstone course requirement. Students may take their Capstone course in any discipline. Prerequisite: Junior or senior level standing or within 6 hours of completing general studies requirements.</td>
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<td>THEA 400</td>
<td>Teaching Theatre</td>
<td>3 credit hours</td>
<td>Preparation of future Theatre instructors for professional work. Learning to plan, prepare, and execute Theatre programs for high schools, continuing studies programs, and community centers. Study will include: creating courses, developing lesson plans, in-class teaching opportunities, organizing class projects, identifying teaching opportunities, coordinating extracurricular activities, and conducting self-evaluations. Will assist students in identifying and developing individual styles of Theatre pedagogy. Department Consent Required</td>
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<td>THEA 401</td>
<td>Special Topics</td>
<td>1-3 credit hours</td>
<td>Study in a specific area of theatre which will vary each time the course is offered. Topics of study may include performance, history, criticism, play development, technical theatre, as well as others. Department Consent Required Total Credits Allowed: 6.00</td>
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<td>THEA 405</td>
<td>Theatre Design Software</td>
<td>3 credit hours</td>
<td>An exploration of the most common computer aided design software used in the theatre industry. Students will exit the class with the ability to create and manipulate digital design files in ways applicable to their chosen path of study. Prerequisite: THEA 226</td>
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THEA 430 – Modern Dramatic Theory 3 credit hours
Examination of the basic theories of theatre practice and dramatic
literature from 1870 to the present. Realism/Naturalism and 20th Century
Postmodernism will be emphasized.
Prerequisite: THEA 120 or permission of instructor

THEA 436 – Advanced Technical Theatre 3 credit hours
Exploration of advanced methods and materials utilized in contemporary
technical theatre. Students will become familiar with techniques in
mechanical drafting, computer-aided drafting, metalworking, wood
turning, foam sculpting, painting, and other technical areas.
Prerequisite: THEA 135
Additional Course Fee Required

THEA 438 – Technical Direction 3 credit hours
Study of the theory and practice of technical direction for the performing
arts and the role of the technical director in the collaborative production
process. Course content is focused on the development of skills and
techniques for scenery construction, stage rigging, technical drafting,
budgeting time and resources, and management.
Prerequisite: THEA 436

THEA 447 – Lighting Design 3 credit hours
Examination of the mechanics, principles, and practices of lighting for
the stage. Course will include: analysis of scripts for lighting design,
application of design elements, introduction to lighting equipment and
control systems, study of color theory, development and execution
of light plots, and an overview of electricity. Hands-on training during
mainstage light hang/focus, as well as various design projects will
enhance the overall experience.
Prerequisite: THEA 210 and THEA 296 or permission of instructor
Additional Course Fee Required

THEA 460 – Independent Study and Research 1-3 credit hours
Independent study or research of a theatre-related topic under the
direction of a Theatre Department faculty member. Proposals for study
or research must be submitted to the appropriate faculty advisor prior to
registering for this course.
Department Consent Required
Total Credits Allowed: 6.00

THEA 475 – Internship 1-12 credit hours
Practical experience in theatre conducted in cooperation with a
professional or resident theatre company. Student work in acting,
directing, stage management, design, technical work, or administration
will be monitored and evaluated by a Theatre faculty advisor.
Department Consent Required
Total Credits Allowed: 12.00

THEA 480 – Play Direction 3 credit hours
Introduction to the fundamentals of directing for the stage through
application of basic principles and techniques to one-act and cutting
projects. Projects combine theory and practice in play selection, script
interpretation, stage movement, stage composition, interpersonal
relationships, production values, rehearsals, and ultimate performance.
Prerequisite: THEA 135 and THEA 210 and THEA 225
Additional Course Fee Required