

DEPARTMENT OF ART AND DESIGN

MISSION STATEMENT

The Department of Art and Design guides and inspires students to become problem solvers that utilize technical processes, creative exploration, and critical thinking applicable to their personal and professional pursuits. Within a student-centered curricula of visual literacy and culture, the department connects rural Nebraska with the larger global community through a traditional foundation that informs students' contemporary voices.

VISION STATEMENT

The UNK Art and Design Department aspires to:

- Foster independent, self-sufficient, critical thinkers that can predict and devise solutions for future problems.
- Remain on the cutting edge of emerging media, technology, and remote learning opportunities.
- Embrace innovative uses of emerging media and technology.
- Exchange and interchange information and ideas between Nebraska and the global community.
- Explore interdisciplinary and collaborative opportunities.
- Encourage independent, creative research.
- Instill a willingness to fail and to grow from that failure.
- Encourage and embrace diversity.

DEPARTMENT LEARNING OUTCOMES

Outcome #1: Creation Students will be able to demonstrate an understanding of principles of visual organization in their work.

- Perceptual Acuity (keen insight)
- Conceptual Understanding

Outcome #2: Critical Thought Students will be able to analyze works of art in historical, cultural, and stylistic contexts.

- Concepts/Context
- Research Methods
- Theory and Criticism

Outcome #3: Craft Students will be able to use equipment, technology, and resources applicable to their areas.

- Craftsmanship
- Technical Aptitude
- Media/Technology

Outcome #4: Communication Students will be able to demonstrate visual literacy through their ability to present and support their work.

- Vocabulary
- Organization
- Clarity of Content
- Professional Delivery

Outcome #5: Connection Students will be able to articulate how their work correlates with culture and foster professional relationships.

- Visual culture
- Global community

Art Major

Five options are available in this major:

1. Studio Art (<http://catalog.unk.edu/undergraduate/departments-programs/art-design/studio-art-ba/>) - Bachelor of Arts Degree
2. Studio Art Comprehensive (<http://catalog.unk.edu/undergraduate/departments-programs/art-design/studio-art-comprehensive-bfa/>) - Bachelor of Fine Arts Degree
 - Drawing Emphasis
 - Ceramics Emphasis
 - Glass Emphasis
 - Illustration Emphasis
 - Painting Emphasis
 - Photography Emphasis
 - Printmaking Emphasis
 - Sculpture Emphasis
3. Visual Communication and Design Comprehensive (<http://catalog.unk.edu/undergraduate/departments-programs/art-design/visual-communication-design-comprehensive-bfa/>) - Bachelor of Fine Arts Degree
4. Art K-12 Teaching Field Endorsement (<http://catalog.unk.edu/undergraduate/departments-programs/art-design/art-k-12-teaching-field-endorsement-ba-education/>) - Bachelor of Arts in Education Degree

A minor in Art: 2D (<http://catalog.unk.edu/undergraduate/departments-programs/art-design/art-minor-2d/>), Art: 3D (<http://catalog.unk.edu/undergraduate/departments-programs/art-design/art-minor-3d/>), Art History (<http://catalog.unk.edu/undergraduate/departments-programs/art-design/art-history-minor/>), Design Animation and Motion Graphics (<http://catalog.unk.edu/undergraduate/departments-programs/art-design/design-animation-motion-graphics-minor/>), Illustration (<http://catalog.unk.edu/undergraduate/departments-programs/art-design/illustration-minor/>), Photography (<http://catalog.unk.edu/undergraduate/departments-programs/art-design/photography-minor/>), or Visual Communication and Design (<http://catalog.unk.edu/undergraduate/departments-programs/art-design/visual-communication-design-minor/>) is available for students pursuing majors in other disciplines. The Elementary Education Major has a specially defined minor in Art (<http://catalog.unk.edu/undergraduate/departments-programs/art-design/art-minor-elementary-education/>).

Art (ART)

ART 100 – Art Structure 3 credit hours

The purpose of this course is to provide the student with a basic visual literacy in the visual arts. Through hands-on application, the visual elements and organizational principles of design will be considered and explored in conjunction with significant styles from the history of art. Additional Course Fee Required

ART 102 – Drawing I 3 credit hours

Fundamental training in the elements of composition and drawing. Work in a variety of drawing media. Two hours consecutively. Additional Course Fee Required

ART 105 – Graphic Media 3 credit hours

This course will provide the student with a foundational understanding of computer technology in art and design that will serve as a basis for upper level courses in the studio arts, art education, art history and visual communication and design.

ART 118 – Color and Design 3 credit hours

Study of basic art elements and principles. Practical experience in art as applied to everyday life. Recommended for students wanting fundamental art training.

Additional Course Fee Required

ART 120 – Art Appreciation 3 credit hours

The purpose of this course is to provide the student with a basic visual literacy in the visual arts (including architecture, digital art, drawing, graphic design, installation, motion pictures, painting, performance art, photography, printmaking, and sculpture). This course is designed to promote and develop a sensitive awareness of the visual arts, their inherent aesthetic value, and their relationships with other disciplines. At the same time, students will gain an understanding of how images are used for advertising, propaganda, as well as to create a sense of cultural or spiritual identity.

ART 121 – Artistic Freedom, Censorship and Controversy in a Democratic Society 3 credit hours

This course will examine the roles visual artists play in democratic societies. Five basic areas will be explored: 1) What is Censorship?, 2) Government Sponsorship of the Arts - Yes or No?, 3) Non-Democratic Viewpoints on the Visual Arts, 4) Historic Controversies in the Visual Arts, and 5) Contemporary Controversies in the Visual Arts.

ART 202 – Drawing II 3 credit hours

This course is a reinforcement of concepts studied in Drawing I, with the emphasis on investigation of complex organic shapes. Introduction to portraiture and anatomy of the face, color, and problems of visualization will be studied. Two hours of in-studio time consecutively.

Prerequisite: ART 102

Additional Course Fee Required

ART 205 – Foundations of Art Education 3 credit hours

This course will provide the student with a foundational understanding of the role of an art educator concerning: curriculum, advocacy, classroom management, assessment, cultural understanding, idea-based instructional strategies, team-teaching, technology, visual culture, and student-initiated learning.

Prerequisite: Must be an Art Education major.

Additional Course Fee Required

ART 211 – 3-D Design 3 credit hours

This course will provide the student with a foundational understanding in the design of three-dimensional objects and space that will serve as a basis for upper level courses in sculpture, ceramics, glass, 3-D modeling and animation and visual communication and design.

Additional Course Fee Required

ART 214 – Painting I 3 credit hours

This class introduces the student to processes and techniques common to oil and acrylic painting. The formal aspects of painting as well as content are examined.

Prerequisite: ART 102 and ART 118

Additional Course Fee Required

ART 216 – Water Based Media 3 credit hours

Instruction in water based transparent and opaque mediums including watercolor, acrylic and gouache. Emphasis on technique and originality.

This course will serve as a prerequisite for Painting II.

Prerequisite: ART 102 and ART 118

Additional Course Fee Required

ART 218 – Introduction to Design 3 credit hours

An introduction to basic design processes and communication principles. Emphasis involves the study, research, and evaluation of different methods to produce simple and functional 2D and 3D graphic translations. Majors: graphic package required.

Additional Course Fee Required

ART 221 – Art History Survey I 3 credit hours

Introduction to basic concepts and styles in the history of Western art from prehistory to the sixteenth century, including the Italian Renaissance. The arts are related to their cultural context.

ART 222 – Art History Survey II 3 credit hours

This course is a continuation of Survey I beginning with the Northern Renaissance to the present with an emphasis on art as a reflection of the social and cultural developments of man.

ART 228 – Creative Photography 3 credit hours

Instruction in the photographic medium, its background and meaning today in the art world. Introduction to the history of photography with emphasis on the contemporary creative approach today. Methods of use of the camera, and introduction to contemporary post-processing techniques. Emphasis on the creative process. Students must furnish camera.

Additional Course Fee Required

ART 230 – Ceramics I 3 credit hours

This course is intended to introduce the student to the materials, processes and techniques of studio ceramics. Basic handbuilding and wheel throwing techniques are introduced as well as fundamental glazing and firing techniques. Emphasis is placed on craftsmanship and personal creativity. All basic clays and glaze chemicals are provided with the exception of specialized tools, specialized protective clothing and specialized glaze chemicals.

Additional Course Fee Required

ART 235A – Printmaking I-Intaglio and Relief 3 credit hours

Fundamental printmaking problems dealing with the various creative printmaking processes, including relief printing, intaglio, lithography, monoprint, and drypoint.

Prerequisite: ART 102 and ART 118

Additional Course Fee Required

ART 235B – Printmaking I-Silkscreen 3 credit hours

This course is designed to help the students to enhance their drawing and design skills and to introduce them to the technique of silkscreen. During the course of the semester students will produce three four-color compositions and a number of black and white pieces. They will learn the basics of color mixing, color registration and various printing methods.

Prerequisite: ART 102 and ART 118

Additional Course Fee Required

ART 244 – Glass I 3 credit hours

This beginning course in creative glass making will focus on the off-hand glassblowing techniques of molten glass. In this class, students will learn the fundamentals of glassblowing. Solid working will be stressed for the first half of the semester while students gain confidence in the material. Half-way through the semester we will begin blowing glass and learning the glassblowing process. Students will explore the various technical aspects of glassblowing through exercises, skill building drills and assignments. By the end of this course, students will be able to make multiple cylinders (cups) in the glassblowing process in addition to sculptural forms. A three-hour glassblowing practice slot will be required outside of class time at the same time every week with a partner.

Additional Course Fee Required

ART 246 – Sculpture I 3 credit hours

This course is an introduction to several basic sculpture media, processes and techniques. It will survey additive (clay manipulation), subtractive (carving), assemblage (construction) and substitution (casting) processes. Originality of concepts and craftsmanship of techniques are stressed.

Prerequisite: ART 211

Additional Course Fee Required

ART 275 – Cultural Studies Through Art 3-6 credit hours

The study of the visual arts and culture of a region or country through travel and research.

Total Credits Allowed: 6.00

ART 280H – Special Topics 3 credit hours

A General Studies course for Honors students. Interdisciplinary course that examines the connections between disciplines.

ART 298 – Sophomore Seminar in Art 1 credit hour

In this first of three seminars, students will focus on the conceptual development of their work, further strengthen critique skills, and become versed in the digital documentation of their work. This course culminates in the creation of an online portfolio.

ART 301 – Typography I 3 credit hours

An introductory design course in Typography. Emphasis involves the study, research and exploration of the fundamentals of typography and typographic design through creative, functional design investigations and layout. The fundamental typography will encompass traditional hand drawn lettering and the introduction to digital layout.

Prerequisite: ART 218

Additional Course Fee Required

ART 301M – Typography I/Multimedia 3 credit hours

For Multimedia students. Emphasis involves the study, research and exploration of the fundamentals of typography and typographic design through creative and functional investigations.

Additional Course Fee Required

ART 303 – History of Renaissance Art 3 credit hours

Study of works of art from the early and late Renaissance in Italy and Northern Europe.

Prerequisite: ART 222

ART 304 – Computer Animation & 3D Modeling I 3 credit hours

Introduction of art images and motion graphics through techniques of sequential drawings, graphic images, and design applications as it relates to current computer technology for animation and 3D modeling.

Prerequisite: ART 305 or ART 305M

ART 305 – Graphic Applications 3 credit hours

Students will learn control of Graphics programs which are used as the industry standards in creating visuals for print, web and multimedia are broadened. All aspects of the file types, as well as the similarities and differences in design applications are investigated in conjunction with projects designed to increase student acumen with the software. Techniques for photo retouching, color correction, color theory, layout, print and web technology differences and digital illustrating are also investigated.

ART 305M – Graphic Applications/Multimedia 3 credit hours

For Multimedia students. An introduction and intermediate exploration of computer hardware operations and software procedures necessary for contemporary graphic design. Emphasis involves electronic word processing, page layout, illustration, image generation and hardware proficiency.

ART 306 – Life Drawing II 3 credit hours

Further development of understanding of form through drawing from models in various media with the primary focus on color and space.

Prerequisite: ART 252

ART 309 – Graphic Imaging 3 credit hours

This is an intermediate course requiring in depth explorations into translating naturalistic representational graphic forms of expression into progressively simpler abstractions for use in narratives for books, corporate graphics, data in textbooks, mobile data visualizations, magazines, and scientific drawings. Students will also analyze information and then synthesize this data into graphic concepts which can be used or transformed into informational graphics, charts, and logos.

Department Consent Required

ART 310 – Art of Baroque and Rococo Era 3 credit hours

The Art of the Baroque and Rococo in Europe in the 17th & 18th Centuries. Major painting, sculpture and architecture will be studied.

Aesthetic principles will be covered.

Prerequisite: ART 222

ART 314A – Painting II 3 credit hours

Students focus on clarifying rationales and procedures as they relate to the content of their work.

Prerequisite: ART 102 and ART 118 and ART 214 or ART 216 and successful completion and passing of the Sophomore Portfolio Review.

Additional Course Fee Required

ART 314B – Painting III 3 credit hours

Continuation of ART 314A. Students focus on clarifying rationales and procedures as they relate to the content of their work.

Prerequisite: ART 314A

Additional Course Fee Required

ART 314C – Painting IV 3 credit hours

Continuation of ART 314B. Students focus on clarifying rationales and procedures as they relate to the content of their work.

Prerequisite: ART 314B

Additional Course Fee Required

ART 318 – Design I 3 credit hours

A foundational course in layout strategy including the application of grid structures to problem solving in graphic design. The course of study stresses the development of layout skills through the analysis and interpretation of samples from historic design movements.

Prerequisite: ART 301

Additional Course Fee Required

ART 318M – Design I / Multimedia 3 credit hours

For Multimedia students. An introduction to design communications by exploring various page layout strategies, researching conceptual approaches, historical values, and form/content relationships. Emphasis involves the study of grid structures, graphic elements and the computer as a process tool.

Prerequisite: ART 301M or ART 301 and ART 305M or ART 305

Additional Course Fee Required

ART 319 – Design Illustration I 3 credit hours

An introduction and study of technical illustration. Emphasis involves the research and exploration of different line drawing techniques in various mediums for design communications.

Prerequisite: ART 309

Additional Course Fee Required

ART 325 – History of Modern Art 3 credit hours

An examination of the major art movements in Europe and America from Post-Impressionism to the 1940's.

Prerequisite: ART 222

ART 326 – History of American Art 3 credit hours

Study of the development of American art, its origins and the emergence of an American style.

Prerequisite: ART 222

ART 327 – Photography: Analog Processes 3 credit hours

This course will explore the artistic potential of black and white photography. We will learn the basics of photography as they pertain to the exposure, development, and printing of black and white film. Initially this course will be heavily technical so we can pick up the skills needed to explore the artistic side of this life. In the end, artistic, technical, and conceptual aspects of the medium will be emphasized.

Prerequisite: ART 228 or ART 118

Additional Course Fee Required

ART 328 – Photography: Digital 3 credit hours

An introduction to using digital processes to create photographs. Technical explorations will include Photoshop, Camera Raw, flatbed scanners and using inkjet printers to create photographs. Awareness of contemporary issues and ideas in photography will be emphasized.

Prerequisite: ART 228 or ART 118

ART 329 – Photography: Artificial Lighting 3 credit hours

This course will explore the artistic potential of artificial lighting in photography. We will explore on camera flash, tungsten lighting, and strobe lighting. Initially this course will be heavily technical so we can pick up the skills needed to explore the artistic side of this life. In the end, artistic, technical, and conceptual aspects of the medium will be emphasized and come together on a final project of the students design.

Prerequisite: ART 228

ART 330A – Ceramics II 3 credit hours

This course introduces advanced techniques for handbuilding with a focus on wheel throwing. Students gain further knowledge of and experience in the glazing and firing process. Emphasis is placed on craftsmanship and personal creativity. All basic clays and glaze chemicals are provided with the exception of specialized tools, specialized protective clothing and specialized clay and glaze chemicals.

Prerequisite: ART 230

Additional Course Fee Required

ART 330B – Ceramics III 3 credit hours

A continuation of ART 330A. Individual techniques for constructing ceramic forms are explored. Examination of technology and chemistry of clay, glazes and specialized firing procedures are addressed. Emphasis is placed on craftsmanship, personal creativity and conceptual development. All basic clays and glaze are provided with the exception of specialized tools, specialized protective clothing and specialized clay and glaze chemicals.

Prerequisite: ART 330A and successful completion and passing of the Sophomore Portfolio Review.

Additional Course Fee Required

ART 330C – Ceramics IV 3 credit hours

Continuation of ART 330B. Individual techniques for constructing ceramic forms are explored as well as the continued study of ceramic materials and firing techniques. Emphasis is placed on craftsmanship, personal creativity, and conceptual development. All basic clays and glaze chemicals are provided with the exception of specialized tools, specialized protective clothing and specialized clay and glaze chemicals.

Prerequisite: ART 330B

Additional Course Fee Required

ART 331 – Non Western Survey I: Art in India, China and Japan 3 credit hours

Survey of the artistic heritage of three major non-western traditions from approximately 1000 B.C. to the nineteenth century. Special emphasis will be placed on art as a reflection of the religious and cultural developments of each country and time period.

Prerequisite: ART 222

ART 335A – Printmaking II 3 credit hours

Students broaden their understanding of specific printmaking processes with a concentration on the personal content of their work. Investigation and experimentation is encouraged. Multimedia students should take the section designated ART 355M.

Prerequisite: ART 235A or ART 235B and successful completion and passing of the Sophomore Portfolio Review.

Additional Course Fee Required

ART 335B – Printmaking III 3 credit hours

Continuation of ART 335A. Students broaden their understanding of specific printmaking processes with a concentration on the personal content of their work. Investigation and experimentation is encouraged.

Prerequisite: ART 335A and successful completion and passing of the Sophomore Portfolio Review.

Additional Course Fee Required

ART 335C – Printmaking IV 3 credit hours

Continuation of ART 335B. Students broaden their understanding of specific printmaking processes with a concentration on the personal content of their work. Investigation and experimentation is encouraged.

Prerequisite: ART 335B

Additional Course Fee Required

ART 344A – Glass II 3 credit hours

Continuation of ART 244. This course in creative glass making will focus on the off-hand glassblowing and sculpting techniques of molten glass. Each class will result in higher levels of design and forming competencies which will also lead to more sophisticated techniques. Students will learn to create basic blown forms in multiples, variations of vessels, and sculptural objects. Students will explore the various technical aspects of glassblowing through exercises, skill building drills and assignments. Students are encouraged to use colored glass, but it is not necessary.

Prerequisite: ART 244

Additional Course Fee Required

ART 344B – Glass III 3 credit hours

Continuation of ART 344A. This course in creative glass making will focus on the off-hand glassblowing and sculpting techniques of molten glass. Students will learn to create thinner glassware by learning faster techniques of glassblowing. We will create advanced vessels, learn new color techniques and more advanced sculptural objects. Students will begin to explore their own voice in working with the material. Each class will result in higher levels of design and forming competencies which will also lead to more sophisticated techniques. Students are encouraged to use colored glass.

Prerequisite: ART 344A

Additional Course Fee Required

ART 344C – Glass IV 3 credit hours

Continuation of ART 344B Each class will result in higher levels of color techniques, design and forming competencies which will also lead to more sophisticated processes. Students will learn advanced techniques of color application and complicated blown and sculptural forms. Students are encouraged to use colored glass and will create original creative concepts of their own design. In this course students will learn how to channel their artistic voice. Students will begin to use their creative thought process to create meaningful work.

Prerequisite: ART 344B

Additional Course Fee Required

ART 346A – Sculpture II 3 credit hours

Figure Study. This course will focus on the study of human anatomy as well as the creative interpretation of the human figure. Clay will serve as the primary medium of choice, although some mixed media concepts will also be encouraged. A study of the human figure will enhance the student's creative foundation whether pursuing a major in sculpture, graphic design, art education or other areas of fine arts.

Prerequisite: ART 246 and successful completion and passing of the Sophomore Portfolio Review.

Additional Course Fee Required

ART 346B – Sculpture III 3 credit hours

Plaster, Cement and Mixed Media. This course will introduce the use of plaster and cement as manipulation, fabrication and casting media. Armature construction and mold making will be taught along with a variety of finishing processes. The use of maquettes as a means to large or monumental sculpture concepts will also be taught. Other mixed media concepts will also be introduced. Creative originality and craftsmanship will be stressed.

Prerequisite: ART 246

Additional Course Fee Required

ART 346C – Sculpture IV 3 credit hours

Cast Metals. This course will focus on the lost wax process of casting metal sculpture. Bronze and aluminum are most commonly used, however, other castable metals may be used for small sculpture concepts. The sand casting process will also be introduced. Creative original concepts and good craftsmanship are stressed.

Prerequisite: ART 246

Additional Course Fee Required

ART 351 – Typography II 3 credit hours

An intermediate exploration in the use of typographic design as an expressive and functional communicative design vehicle. Emphasis on defining effective design criteria to meet the readers' needs, the communicator's intent and the designer's formal sensibilities.

Prerequisite: ART 301

Additional Course Fee Required

ART 352A – Drawing III 3 credit hours

An intermediate drawing course that focuses on expressive figure drawing, contemporary works on paper issues and introduces thematic development.

Prerequisite: Successful completion and passing of the Sophomore Portfolio Review.

Additional Course Fee Required

ART 352B – Drawing IV 3 credit hours

Continuation of ART 352A. An intermediate drawing course that focuses on expressive figure drawing, contemporary works on paper issues and introduces thematic development.

Prerequisite: ART 352A

Additional Course Fee Required

ART 352C – Drawing V 3 credit hours

Continuation of ART 352B. An intermediate drawing course that focuses on expressive figure drawing, contemporary works on paper issues and introduces thematic development.

Prerequisite: ART 352B

Additional Course Fee Required

ART 355 – Web Design & Motion Graphics 3 credit hours

Design students are introduced to contemporary web development tools using W3C standards compliant language. Discussions prominent throughout the course will focus on design, graphics interfaces, their clarity and ease of use in a user friendly design studio environment.

Prerequisite: ART 305

ART 355M – Web Design & Motion Graphics/Multimedia 3 credit hours

For Multimedia students. An intermediate and advanced exploration into the use of computer technology as a visual problem-solving tool for expressive imagery and functional web/motion design communications. Emphasis involves the study of image generation and manipulation in relationship to the growing web and motion design software.

Prerequisite: ART 301M or ART 301 and ART 305M or ART 305

ART 360 – Elementary Art Methods 3 credit hours

This course is concerned with the theory and philosophy for elementary art methods of teaching children through art. A field experience of observation and teaching is required.

Prerequisite: ART 100 and non-art majors only.

Additional Course Fee Required

ART 362 – Art Methods for Elementary Art Educators 2 credit hours

This course, which is designed for art education majors only, provides the framework for developing an understanding of child development, pedagogical methods, and the philosophy of elementary art education. The course is taken concurrently with the elementary field experience.

Use of a variety of art materials will provide practical experience in teaching, understanding and evaluating children's artwork.

Prerequisite: Admission to Teacher Education Program and Art Education majors only.

Corequisite: ART 365.

Additional Course Fee Required

ART 365 – Field Experience in PK-6 Art Classrooms 1 credit hour

This 50 clock hour minimum field-based experience is designed to induct students into classroom teaching and develop an awareness of the many roles of a professional educator. Under the mentorship of a practicing K-6 teacher, students will progress through a three-stage process including assisting, co-teaching, and limited teaching. Students will also be required to engage in a variety of school related activities commonly encountered by professional educators.

Prerequisite: Admission to Teacher Education Program.

Corequisite: ART 362.

ART 368 – Design II 3 credit hours

An advanced course in graphic design that emphasizes the development of identity symbols and systems. Study topics cover the theoretical as well as the vocational aspects of this type of design activity. Theoretical topics include: signs and symbols, semiotics and communication theory. Exposure to "best practices" includes the development of design briefs, presentations to clients and the production of comprehensive samples. Prerequisite: ART 318 and successful completion and passing of the Sophomore Portfolio Review.

Additional Course Fee Required

ART 369 – Design Illustration II 3 credit hours

An advanced course in developing illustration appropriate for business communication or editorial displays. Emphasis involves creating illustrations that would appear in books, magazines or newspapers. Students will practice illustration skills with the concerns for content that involve ethical and social implications.

Prerequisite: ART 319

Additional Course Fee Required

ART 370 – Art Methods 2 credit hours

Theory and philosophy for secondary school art. Supervision and curricula.

Prerequisite: Admission to Teacher Education Program.

Additional Course Fee Required

ART 371 – Field Experience in 7-12 Art Classrooms 1 credit hour

This 50 clock hour minimum field-based experience is designed to induct students into classroom teaching and develop an awareness of the many role so a professional educator. Under the mentorship of a practicing 7-12 educator, students will progress through a three-stage process including assisting, co-teaching, and limited teaching. Students will also be required to engage in a variety of school-related activities commonly encountered by professional educators.

Corequisite: ART 370.

ART 375 – Art, Activism, & Social Movements 3 credit hours

This course will explore art as a form of political activism-the dynamic practice of combining the creative power of the arts with the strategic planning of social and/or cultural engagement. As a class, we will consider different aesthetic strategies that artists have used to address the politically urgent questions of their place and time. Students will seek answers to the questions of How is activism made visible? and How has visual culture played a role within the social movements of the last several decades? Some of the ideological intersections between art and politics that will be examined include: visual responses to structural racism, global climate change, feminism, state violence, and queer/trans equality issues.

ART 377 – Scientific Study of Art 3 credit hours

Beauty is said to exist in the eye of the beholder but is that really true? Why do people love to go see certain movies over others? Why are certain types of people considered beautiful and others are not? Why do we prefer one object over another, and how do we quantify classic forms, and value? This class is designed for the inquisitive lay person and expert alike. Students will analyze things such as, 'classic' films and determine why they are classics. We will look at artworks and determine if they are still relevant as 'art'. We will look at new media approaches such as youtube, and evaluate them against formulaic models for defining art. Students will investigate why artists, and humans in general, are compelled to create everything from paintings to experimental 3D films. We will investigate these art definitions and models through the lens of evolutionary science, neurology, psychology, and mathematics. Can statistical data tracking through social media offer insights into why we like certain objects? Students may be exposed to revolutionary ideas, and unexpected relationships between sex, desire, and evolutionary genetics. We will look at current data collection algorithmic methods, psychological studies, and neuroaesthetic brain scanning technology and other science based methods to understand and connect how and why we react to 'art'. This is not a philosophy course to discuss beauty in the abstract, nor is it a science course, but rather a general knowledge approach to the visual arts. A broad variety of general knowledge approaches will be employed as we discuss how visual arts (movies, videos, youtube, and other forms of artistic expression) affect us emotionally, psychologically, and how it is intertwined into our evolutionary growth and progress as humans, and if it can be programmed as artificial intelligence becomes more prevalent.

ART 378 – Photography and Cultural Change 3 credit hours

Photography and Cultural Change is a course that will explore the role photography has, and has had, in shaping cultures, and in particular, their role in democracy. We will examine individual photographs and small groups of photographs from around the world and throughout photography's history and discuss how they were made, why they were made, and ultimately explore the affect each of these image(s) has had in shaping culture. There will be theoretical exploration as well as a practical exploration of photography and its relationship to culture. The course will be graded on quizzes and papers and will culminate in original photographic research. These images will explore a specific element of your social landscape and the written research will relate to this social landscape and other photographs that have explored similar ideas.

ART 398 – Junior Seminar in Art 1 credit hour

In this second of three seminars, students will begin formulating concepts for their senior exhibition, develop presentation and public speaking skills, and explore expectations and practices within the professional world of art and design. The course culminates in the creation of an informal presentation of the students work and tentative plan for their senior exhibition.

Prerequisite: ART 298

ART 399 – Art Apprenticeship Program 1-4 credit hours

Students interested in working with a department faculty member in a variety of departmental activities should contact faculty members who would agree to supervise the learning experiences for the semester. A formal work plan must be in writing and approved by the faculty advisor. Total Credits Allowed: 4.00

ART 403 – Individual Problems in Art 1-9 credit hours

Independent study for majors and minors in Art. Intensive study in a selected art field. Students should not take more than 3 hours of ART 403 in any one semester.

Department Consent Required

Total Credits Allowed: 18.00

ART 403A – Independent Problem: Ceramics 1-4 credit hours

Total Credits Allowed: 4.00

ART 405 – History of 19th Century Art 3 credit hours

A study of the development of 19th century art in Europe: Neo-Classicism, Romanticism, Realism, and Impressionism and Post-Impressionism.

Prerequisite: ART 222

ART 407 – Art Methods for Young Children 3 credit hours

This course is concerned with the theories and philosophies of art methods for teaching young children. This interactive course is designed to give a new perspective on planning and implementing developmentally appropriate programs for children from birth through age eight. In this course we discuss curriculum, assessment, evaluation, and program planning. We will discuss several historical perspectives and theories of child development, and examine best practices for young children in art education. We will also examine key concepts and assessments as they relate to specific art activities.

Prerequisite: ART 100

ART 409 – History of Nebraska Art 1-3 credit hours

A survey of art and artists in 19th and 20th century Nebraska and how their art relates to the history of art in western civilization. Unique characteristics of regional art forms are examined and discussed.

Total Credits Allowed: 3.00

ART 413 – Design Practicum 3 credit hours

An advanced design course that focuses on the design practicum and/or internship experience. Emphasis involves students learning professional design practices with authentic client projects from the University and/or local community. Topics include procedures for interacting and consulting with clients, design, illustration, photography, art production, pre-press preparation and supervision of projects to completion. Course may be repeated for credit.

Department Consent Required

Total Credits Allowed: 9.00

Additional Course Fee Required

ART 414A – Advanced Painting V 3 credit hours

Students concentrate on personalizing content, while investigating processes and techniques related to large format paintings.

Prerequisite: ART 314C

Additional Course Fee Required

ART 414B – Advanced Painting VI 3 credit hours

Continuation of ART 414A. Students concentrate on personalizing content, while investigating processes and techniques related to large format paintings.

Prerequisite: ART 414A

Additional Course Fee Required

ART 414C – Advanced Painting VII 3 credit hours

Continuation of ART 414B. Students concentrate on personalizing content, while investigating processes and techniques related to large format paintings.

Prerequisite: ART 414B

Additional Course Fee Required

ART 415 – Late Modern: Art Since the '50s 3 credit hours

An examination of contemporary directions in the visual arts since 1950. Special emphasis given to current trends in both Europe and the United States, including new modes such as video and environmental art.

Prerequisite: ART 222

ART 418 – Design III 3 credit hours

An advanced design course based on three-dimensional graphic design formats and design systems. Emphasis involves theoretical and practical design applications in the advertising and design profession. Topics involve packaging, product applications, exhibition and/or environmental design projects.

Prerequisite: ART 368

Additional Course Fee Required

ART 419 – Design Illustration III 3 credit hours

An advanced illustration course requiring in depth explorations into translating naturalistic, representational, graphic forms of expression into forms, which develop the student's individual voice. Students will also analyze visual narratives and create visual expressions, which reflect a variety of styles.

Prerequisite: ART 369

ART 422 – Women in Art 3 credit hours

A chronological survey from the prehistoric era through the end of the twentieth century, analyzing women's artistic role in their societies and highlighting pertinent issues in each individual period.

ART 425 – Critical Perspectives 3 credit hours

Research into problems of aesthetic attitude and content.

Prerequisite: At least 12 hours in Art.

ART 426 – Medieval Art 3 credit hours

The course will focus on the development of Western art during the Medieval period, or Middle Ages, dating from the 4th century to the 14th century. Art and architecture will be discussed within social, political and religious contexts.

Prerequisite: ART 222

ART 427 – Photography: Hybridized Processes 3 credit hours

This course will explore the artistic potential between traditional analog photography and today's digital techniques. We will learn the techniques of the analog processes and then begin to integrate digital techniques. Initially this course will be heavily technical so we can pick up the skills needed to explore the artistic side of this life. In the end, artistic, technical, and conceptual aspects of the medium will be emphasized and come together on a final project of the student's design.

Prerequisite: ART 327 or ART 328 or ART 329

Additional Course Fee Required

ART 428A – Advanced Photography: Contemporary Exhibition Practices 3 credit hours

This course will explore photography and contemporary exhibition techniques within the medium. Emphasis will be placed on personal aesthetic questions aligned with appropriate photographic processes. There will be an emphasis on developing a creative body of work in photography and sharing this work through presentations, social media sites, and formal and/or informal exhibitions. This course will culminate in the exhibition of a photographic body of work.

Prerequisite: Completion and passing of the Sophomore Portfolio Review and ART 327 or ART 328 or ART 329.

ART 428B – Advanced Photography: Traditional Exhibition Practices 3 credit hours

This course will explore photography and traditional exhibition techniques within the medium. Emphasis will be placed on personal aesthetic questions regarding space and the environment aligned with appropriate digital or hybridized photographic processes. There will be an emphasis on developing a creative body of work in photography and sharing this work through presentations, social media sites, and formal and/or informal exhibitions. This course will culminate in the exhibition of a photographic body of work.

Prerequisite: Completion and passing of the Sophomore Portfolio Review and ART 327 or ART 328 or ART 329.

ART 428C – Advanced Photography: The Book Format 3 credit hours

This course will explore photography and its history and future within the book format. Emphasis will be placed on personal aesthetic questions aligned with appropriate photographic processes. There will be an emphasis on developing a creative body of work in photography and sharing this work through presentations, social media sites, and formal and/or informal exhibitions. This course will culminate in the completion of a photography book.

Prerequisite: ART 327 or ART 328 or ART 329

ART 428D – Advanced Photography: Social Media Practices 3 credit hours

This course will explore photography and traditional exhibition techniques within the medium. Emphasis will be placed on personal aesthetic questions regarding space and the environment aligned with appropriate analog or hybridized photographic processes. There will be an emphasis on developing a creative body of work in photography and sharing this work through presentations, social media sites, and formal and/or informal exhibitions. This course will culminate in the exhibition of a photographic body of work.

Prerequisite: ART 327 or ART 328 or ART 329

ART 430 – Adv Ceramics 3 credit hours

Additional Course Fee Required

ART 430A – Ceramics V 3 credit hours

Advanced level coursework. Individual techniques for constructing ceramic forms are encouraged and expected. Individualized methodology of surface development by glazing and firing is explored. All basic clays and glaze chemicals are provided with the exception of specialized tools, specialized protective clothing and specialized clay and glaze chemicals.

Prerequisite: ART 330C

Additional Course Fee Required

ART 430B – Ceramics VI 3 credit hours

Continuation of ART 430A. Advanced level coursework. Individual techniques for constructing ceramic forms are encouraged and expected. Individualized methodology of surface development by glazing and firing is explored. All basic clays and glaze chemicals are provided with the exception of specialized tools and specialized glaze chemicals.

Prerequisite: ART 430A

Additional Course Fee Required

ART 430C – Ceramics VII 3 credit hours

Continuation of ART 430B. Advanced level coursework for the ceramic studio major. Individual techniques for constructing ceramic forms are encouraged and expected. Individualized methodology of surface development by glazing and firing is explored. All basic clays and glaze chemicals are provided with the exception of specialized tools, specialized protective clothing and specialized glaze chemicals.

Prerequisite: ART 430B

Additional Course Fee Required

ART 435A – Printmaking V 3 credit hours

The print as a multiple original and edition printing is considered. Study with color printing processes may be explored.

Prerequisite: ART 335C

Additional Course Fee Required

ART 435B – Printmaking VI 3 credit hours

Continuation of ART 435A. The print as a multiple original and edition printing is considered. Study with color printing processes may be explored.

Prerequisite: ART 435A

Additional Course Fee Required

ART 435C – Printmaking VII 3 credit hours

Continuation of ART 435B. The print as a multiple original and edition printing is considered. Study with color printing processes may be explored.

Prerequisite: ART 435B

Additional Course Fee Required

ART 440 – Special Problems in Art History 1-3 credit hours

Research on specific problems which may involve historical, philosophical, aesthetic or critical aspects of arts. Course by appointment.

Total Credits Allowed: 18.00

Prerequisite: ART 222

ART 444A – Glass V 3 credit hours

These creative glass classes will lead to higher levels of craftsmanship while stressing original creative concepts. Experimental activities using metal foils of gold leaf, silver leaf, copper leaf, etc.; lusters and sulfides will be introduced while improving on previous processes and techniques.

Prerequisite: ART 344C

Additional Course Fee Required

ART 444B – Glass VI 3 credit hours

This upper-level glass class will focus on creating unique, gallery quality work. Emphasis will be on individual creativity and conceptual development. Advanced processes will be gleaned from student concepts which will lead to higher levels of craftsmanship. This is a class that will prepare students for the end goal: the student exhibition.

Prerequisite: ART 444A

Additional Course Fee Required

ART 444C – Glass VII 3 credit hours

Continuation of ART 444B. These creative glass classes will lead to higher levels of craftsmanship while stressing original creative concepts. Experimental activities using metal foils of gold leaf, silver leaf, copper leaf, etc.; lusters and sulfides will be introduced while improving on previous processes and techniques.

Prerequisite: ART 444B

Additional Course Fee Required

ART 445 – Web Design & Motion Graphics II 3 credit hours

This course will continue to explore the aesthetic and technical considerations of web design focusing on content management systems and front-end frameworks while emphasizing semantics, accessibility, and user experience. Students will also explore design, motion graphics, and marketing considerations for social media.

Prerequisite: ART 355

ART 446A – Sculpture V 3 credit hours

Direct Metals. This course will focus on the fabrication of metal sculpture concepts. Soldering, welding, riveting, adhesive bonding and mechanical fabrication will be introduced. Creative original concepts and good craftsmanship are stressed.

Prerequisite: ART 246

Additional Course Fee Required

ART 446B – Sculpture VI 3 credit hours

This course will focus on wood carving and wood assemblage and construction of sculpture. The proper use of wood power equipment such as saws, sanders and carvers will be taught. Creative original concepts and good craftsmanship will be emphasized.

Prerequisite: ART 446A

Additional Course Fee Required

ART 446C – Sculpture VII 3 credit hours

This course will focus on the use of clay as a creative medium. Basic clay construction techniques will be taught while investigating ceramic formulae relative to size and surface considerations. Creative originality and good craftsmanship are stressed.

Prerequisite: ART 446B

Additional Course Fee Required

ART 450 – Special Topics 1-9 credit hours

Independent study in Art and intensive study in a selected art field.

Department Consent Required

Total Credits Allowed: 18.00

Prerequisite: Approval by department for students on the BFA program who have completed 30 hours of ART.

ART 450A – Special Topics: Ceramics 1-4 credit hours

Total Credits Allowed: 4.00

ART 451 – Typography III 3 credit hours

This course involves an advance exploration of type as an expressive and functional vehicle for print and electronic design. Students will continue the study of the typographic terms of separation, layering and fracturing as it pertains to different typographic design applications. Emphasis will be placed on defining effective design criteria in order to meet the reader's or audience's needs, the communicator's intent, and the designer's formal sensibilities.

Prerequisite: ART 351

ART 452A – Drawing VI 3 credit hours

Advanced work with the elements of composition in a variety of drawing media.

Prerequisite: ART 352C

Additional Course Fee Required

ART 452B – Drawing VII 3 credit hours

Continuation of ART 452A. Advanced work with the elements of composition in a variety of drawing media.

Prerequisite: ART 452A

Additional Course Fee Required

ART 452C – Drawing VIII 3 credit hours

Continuation of ART 452B. Advanced work with the elements of composition in a variety of drawing media.

Prerequisite: ART 452B

Additional Course Fee Required

ART 454 – Computer Animation & 3D Modeling III 3 credit hours

An advanced animation and 3D modeling course for students with previous animation I experience desiring to produce a 10-30 second animated production using current computer technology and sound systems.

Prerequisite: ART 304

ART 454M – Computer Animation II/Multimedia 3 credit hours

For Multimedia students. An advanced animation course for students with previous animation experience desiring to produce a 10-30 second cell animated production with sound.

ART 456 – Portfolio 1-3 credit hours

An advanced art and design course that focuses on the development and creation of a student portfolio in order to complete the BA Studio degree, or the BFA degree programs. Topics involve the refinement or creation of the portfolio itself, cover letter, resume and proposals for the senior project. The course will utilize the student's knowledge and skills from previous coursework in order to create a professional presence that emphasizes acquired design skills and strengths.

Department Consent Required

ART 460 – Experimental Art Practices 3 credit hours

This course is designed to introduce the student to experimental contemporary art practices that encourage creative problem solving abilities and free expression of ideas. Media may include performance art, video, site-specific and installation artworks.

Prerequisite: ART 102 and ART 211 and ART 118

ART 468 – Package Design 3 credit hours

An advanced studio investigation of three-dimensional formats. Students exploration of three-dimensional formats will include: developing imagery and typography, understanding the visual communication of content with audience. Emphasis involves theoretical study and practice of visual communication relating to the areas of packaging, exhibition and environmental design.

Prerequisite: ART 418

Additional Course Fee Required

ART 474 – Special Topics/Senior Thesis in Art 3 credit hours

In this final seminar, students will plan and execute their senior thesis. Additional topics will include reading/writing contracts, working with clients, ways to sustain yourself as an art historian, and additional professional practice topics. This course culminates in the formal presentation of students' final work to the faculty. Must have special permission of department chair to enroll.

Department Consent Required

ART 475 – Cultural Studies Through Art 3-6 credit hours

The study of the visual arts and culture of a region or country through travel and research.

Total Credits Allowed: 18.00

Prerequisite: ART 222

ART 478 – Design IV 3 credit hours

An advanced design course that focuses on communication arts and graphic design systems; Emphasis on exploration of different design research, creative concepts, theory, methodologies and applied problem solving of multi-component projects. Course projects will include 2D print design, 3D design and digital design format.

Prerequisite: ART 418

ART 496 – Senior Seminar in Visual Communications and Design 1 credit hour

In this final seminar, students will plan, execute, and install their senior exhibition. Additional topics will include reading/writing contracts, working with clients, ways to sustain yourself as a designer, and additional professional practice topics. This course culminates in the formal presentation of students final work to the faculty.

Department Consent Required

ART 497 – Senior Seminar in Art: BA 1 credit hour

In this final seminar, students will plan, execute, and professionally present their senior project. Additional topics will include reading/writing contracts, working with galleries, ways to sustain yourself as an artist, and additional professional practice topics. This course culminates in the formal presentation of students final work to the faculty.

Department Consent Required

ART 498 – Senior Seminar in Art Education 1 credit hour

In this capstone course, students will demonstrate their proficiency as an artist and art educator. Students will plan, execute, and install their senior exhibition in a variety of studio media, reflecting their best work and appropriateness to future education employers. The course will be a synthesis of pre-service art education coursework; exploration of professional practices and standards; completion of a teaching and learning portfolio which includes the development of a philosophy of art education; demonstration of student teaching readiness.

Department Consent Required

Additional Course Fee Required

ART 499 – Senior Seminar in Studio Art: BFA 1 credit hour

In this final seminar, students will plan, execute, and install their senior exhibition. Additional topics will include reading/writing contracts, working with galleries, ways to sustain yourself as an artist, and additional professional practice topics. This course culminates in the formal presentation of students final work to the faculty.

Department Consent Required